# Infrastructure - Story #2052

# Metacat Create locks SystemMetadata Map as well as Synchronization on the same PID

2011-11-23 18:29 - Robert Waltz

Status: Closed Start date: 2011-11-23

Priority: Normal Due date:

Assignee: Ben Leinfelder % Done: 100%

Category: Metacat Estimated time: 0.00 hour

Target version: Sprint-2012.01-Block.1.1

Story Points:

## Description

Synchronization will lock the SystemMetadata PID before create in Metacat. Metacat in create will lock as well.

Does put on the Hazelcast SystemMetadata Map block on a locked pid?

Are we certain all updates to the SystemMetadata Map will not cause a deadlock?

## History

## #1 - 2011-12-06 14:43 - Dave Vieglais

- Position set to 1
- Target version changed from Sprint-2011.48-Block.6 to Sprint-2011.49-Block.6

#### #2 - 2011-12-19 18:04 - Dave Vieglais

- Target version changed from Sprint-2011.49-Block.6 to Sprint-2011.51-Block.6
- Position deleted (2)
- Position set to 1

## #3 - 2012-01-04 18:34 - Chris Jones

- Assignee changed from Chris Jones to Ben Leinfelder

Assigning to Ben for expediency.

## #4 - 2012-01-04 18:52 - Matthew Jones

- Target version changed from Sprint-2011.51-Block.6 to Sprint-2012.01-Block.1.1
- Position deleted (14)
- Position set to 320

## #5 - 2012-01-04 20:50 - Ben Leinfelder

A few things:

- 1) I don't see a call to "lock" a PID on the Hazelcast SystemMetadata map in d1\_synchronization.
- 2) I'm not sure why d1\_synchronization needs to interact directly with the Hazelcast SystemMetadata map. There are methods to get(), create() and registerSystemMetadata() on the CN and it seems reasonable for this d1\_synchronization process to use those API methods instead of going through the "backdoor" of the HZ map.

(Perhaps there is a reason for calling the shared map directly and I am missing the point?)

If all interactions with the SystemMetadata map were limited to the CN implementation, I think we would not be at risk for deadlock behavior.

2024-04-28

# #6 - 2012-01-13 19:39 - Ben Leinfelder

- Status changed from New to Closed

chris and robert say:

The synchronization process gets a system metadata lock from ILock in the processing cluster rather than the "storeage" cluster (that is shared with Metacat)

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