

Infrastructure - Task #1686

Story # 975 (Closed): Refactor to support synchronization across multiple MNs

Need a method for distributing Job Triggering

2011-07-20 18:20 - Robert Waltz

<b>Status:</b>	Closed	<b>Start date:</b>	2011-07-20
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Robert Waltz	<b>% Done:</b>	100%
<b>Category:</b>	d1_synchronization	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Sprint-2011.37-Block.5	<b>Story Points:</b>	
<b>Milestone:</b>	CCI-0.6.2		
<b>Product Version:</b>	*		
<b>Description</b>  Hazelcast provides a mechanism to determine which node is the 'home' server for a distributed cache object. The home server is responsible for maintaining the triggering of a job.  HavestSchedulingManager initiates MemberNodeHarvestJob upon initialization of synchronization. It also monitors new nodelist entries and adds a job whenever a change is found. It monitors Hazelcast partitioning such that when a partition changes its home server, the crontab entries on the machines affected are rescheduled.			

History

#1 - 2011-09-28 18:45 - Robert Waltz

- Status changed from New to Closed